Serial No. 09/670,063 Docket No. SJO920000073US1 Firm No. 0037.0175

This listing of claims will replace all prior versions, and listings, of claims in the application:

## **Listing of Claims**

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- 1. (currently amended) A method for providing stream linking in audio/video 1 disk media, comprising: 2 3 when additional reading or writing locations in streams are desired in which each stream of locations is a range of addresses on disk media for storing Audio/Video Data in 4 a contiguous area, sending a linked stream request with a number of a primary stream; 5 initiating a linked stream that is linked to the primary stream; 6 7 setting a pointer for the linked stream to the same location as a pointer for the primary stream; and 8 9 during operation, processing the pointers for both the linked stream and the primary stream. 10
  - 2. (original) The method of claim 1 wherein the setting of a pointer for the linked stream to the same location as a pointer for the primary stream further comprises setting a read audio/video pointer for the linked stream to the same location as the read audio/video pointer of the primary stream.
  - 3. (original) The method of claim 1 wherein the linked stream inherits a beginning and ending address from the primary stream.
  - 4. (original) The method of claim 1 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video pointer.
  - 5. (original) The method of claim 4 wherein a passed pointer warning is set when the linked stream read AV pointer passes the primary stream write AV pointer.
- 6. (original) The method of claim 1 wherein a stream may not be linked to a linked 2 stream.

- 1 7. (original) The method of claim 1 wherein the linked stream is disabled when the primary stream is disabled. 2 The method of claim 1 wherein the linked stream and the primary 1 8. (original) stream may be read and written to simultaneously. 2 The method of claim 1 wherein the linked stream and the primary 9. (original) 1 stream each include a read audio/video pointer and a write audio/video pointer. 2 1 10. (original) The method of claim 9 wherein the read audio/video pointer points to the next sector to read from and the write audio/video pointer points to the next 2
- 1 11. (original) The method of claim 1 further including moving the pointers with 2 a command.
- 2 12-44 (cancelled).

sector to write to.

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